

Automated Task and Path Management for Industrial AGVs in Foam Manufacturing Plant

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Abstract

AGVs are increasingly used in the automated warehouse with a high demand for changing traditional workflow management to industrial 4.0. The heart of the computerized system is the central software that can distribute work functions from the queues and manage the AGVs' traffic. On the 2D floor plant layout, the grids are initially from marked points or the place that AGVs have to transit to do an assigned task. This research proposes autonomously generating paths via four nearest grids and path switching scenarios. The results show the generated paths with sequential tasks concurrently in random conditions. The task management method can prevent the AGVs' crash and bottleneck from the operation of nine machines in the foam manufacturing plant.

Keywords: automated tasking, AGVs traffic and queue management

1. Introduction

Nowadays, automated warehouses are widely used in the industry. One example is the IPIN competition. It challenges the problem of position-tracking in the indoor environment, which is the initial scenario that industry needs. The industrial mobile robots or AGVs have to track the magnetic path in a closed route under the defined trajectory [1]. The system consists of many modules of software and hardware, for example, the central computing unit, the fixed automation unit, and the movable agent. These AGVs are one part of the system that complies with the assigned tasks sequentially. They can move to the target and do an assigned task; when it

finishes a task, it then moves to the next position according to the production process. Moreover, this implemented technology is suitable for a different industry that has to compromise with the investor on factors of break-even point and payback period. The central software is the key to success in optimized productivity. This paper proposes a scenario that progresses previous work in using AGVs in foam a manufacturing plant [2]. The central software manages tasks in the queue and assigns them to two AGVs, then tests this in the real plant.

2. System Overview

The plant layout is created from part of the foam manufacturing process. The foam product must be transferred from the front machine to the hot temperature room to drain the humidity—the AGVs work in zone 1, zone 2, and zone 3. Completing the primary task takes a full cart from zone 2 to zone 3; then, the secondary task takes an empty cart from zone 1 to replace the taken full cart in the front machine. The AGVs can travel via all grids, which are connected as a path. It takes a series of grids from the current position to any destination in the plant layout in Fig. 1. The path is generated from the central software by traffic management to make the AGV pause or generate a new path that can avoid the collision to another AGV.

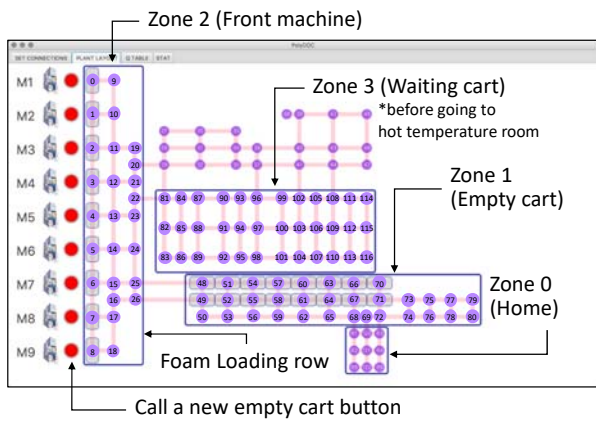


Fig. 1. Plant layout with four nearest grids and guided lines.

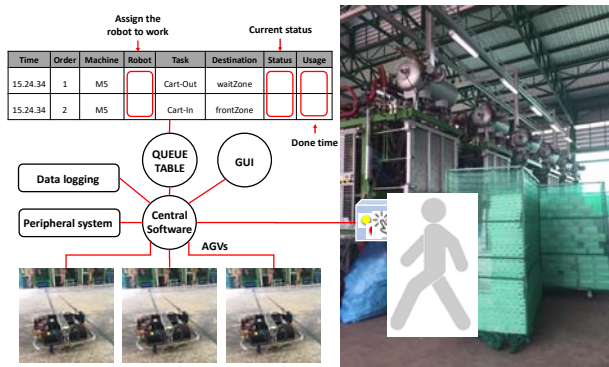


Fig. 2. The worker loads the foam product to the empty cart. When the cart is full, the worker will press the button. The central software pools the information and manages the tasks.

The system consists of the central software, pushbuttons, and AGVs. The operation starts from the worker pressing the button in front of nine machines, randomly depending on putting the foam to the cart finish in Fig. 2. Then, the central software will add the number of the front machine into the queue table. If there is an AGV available, it will be assigned to the queue and instantly start doing the

assigned task. Thus, there are two sequential queues in the queue table meant to complete the cart-out and cart-in task.

3. Automated Task

The central software will provide the job that the AGVs have to do. The concept is that an AGV goes, arrives at a target, and performs a job until the last subtask. The AGV always communicates with the central software and is then assigned to the next target and do the next job. After finishing the task, the AGV is free and prompt to receive a command from the central software in Fig. 3.

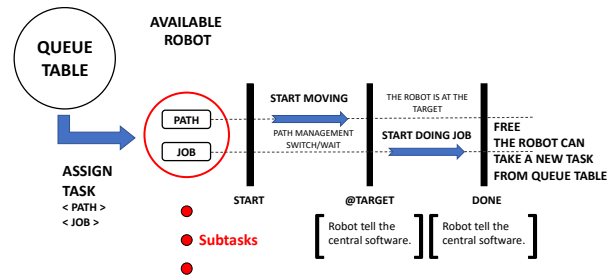
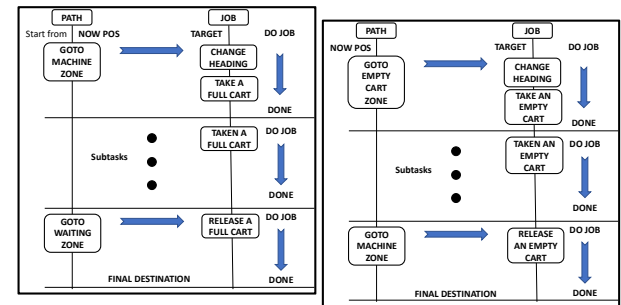


Fig. 3. To assign the available AGV to the queue and update the table queue.

The subtasks that the AGV can do are a cart's heading adjustment, an AGV's heading adjustment, cart hooking, and cart releasing in Fig. 4. The subtask concept is also



flexible for various applications in other industries.

Fig. 4. (Left) Task of taking the full cart to the waiting zone (Zone 3). (Right) Task of taking the empty cart to the machine zone (Zone 2).

4. Path Management

The grids are marked on the layout for significant tasks that the AGV can move past or stop to do a task. The grid positions are not symmetrical or balanced in rows and columns in this plant layout. The central software manages the whole system operation and traffic for the AGVs.

4.1. Grids Connection to Guided Line

The guided lines are designed to cover the work area in the plant layout that the grids can be connected to, creating a path for AGVs. The AGV has tasks assigned differently, but it has the same design and capability. The guided line uses magnetic tape that has to be constructed under the plant's floor because of durability and long-term operation. The AGV uses the magnetic sensor for line detecting and tracking. The grids of the main lines are mapped to the plant layout, as seen in Table 1. The grid can be detected by the cross junction of magnetic tape and RFID.

Table 1. Main line for AGVs

Line	Grid sets of main lines
0	{0,1,2,3,4,5,6,7,8}
1	{9,10,11,12,13,14,15,16,17,18}
2	{9,10,11,19,20,21,22,23,24,25,26,16,17,18}
3	{6,15,25,48,51,54,57,60,63,66,70,73,75,77,79}
4	{6,15,16,26,49,52,55,58,61,64,67,71,73,75,77,79}
5	{7,17,16,26,49,50,53,56,59,62,65,68,69,72,74,76,78,80}
6	{4,13,22,81,84,87,90,93,96,99,102,105,108,111,114}
7	{4,13,22,81,82,85,88,91,94,97,100,103,106,109,112,115}
8	{4,13,22,81,82,83,86,89,92,95,98,101,104,107,110,113,116}

4.2. Path Switching

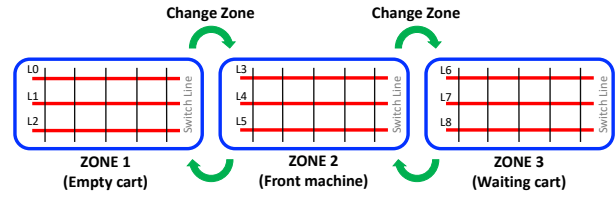
The AGV travels along the defined main lines. If the line is not available or is occupied by others, the AGV has to pause or switch being in the current mainline to prevent collision damage, as shown in Table 2. When the system has many AGVs, the central software has all of the information to analyze and assign a proper path for each AGV.

Table 2. Switching lines across the main lines

Zone	Grid sets of switching lines
1	{{48,49,50},{51,52,53},{54,55,56},{57,58,59}, {60,61,62},{63,64,65},{66,67,68,69},{70,71,72}, {73,74},{75,76},{77,78},{79,80}}
2	{{0,9},{1,10},{2,11,19,20},{3,12,21,22},{4,13,23}, {5,14,24},{6,15,25},{16,26},{7,17},{8,18}}
3	{{81,82,83},{84,85,86},{87,88,89},{90,91,92}, {93,94,95},{96,97,98},{99,100,101},{102,103,104}, {105,106,107},{108,109,110},{111,112,113}, {114,115,116}}

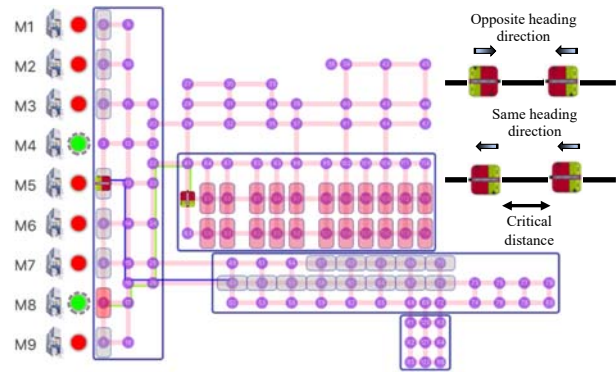
The path-switching method helps to manage the traffic of the multiple AGVs' operation under the limited guided lines. It is similar to railroad switching, but Fig. 5 indicates that it has many possibilities for switching the main lines via the cross lines.

Fig. 5. Main lines in zone 1, zone 2, and zone 3, including switching lines in each zone.



4.3. Traffic Manager

In Fig. 6, the central software has perceived the intersection points of the AVGs' paths. It monitors the critical distances by extending each AGV's path. However, it takes time to do the job at a target. The central software also has to calculate the time that corresponds to doing a job and traveling. Besides the collision problem, bottleneck conditions can occur when AGVs have to wait for too long for the current path to clear. This might result in a traffic problem that is inefficient for productivity, even if the AGVs can get to



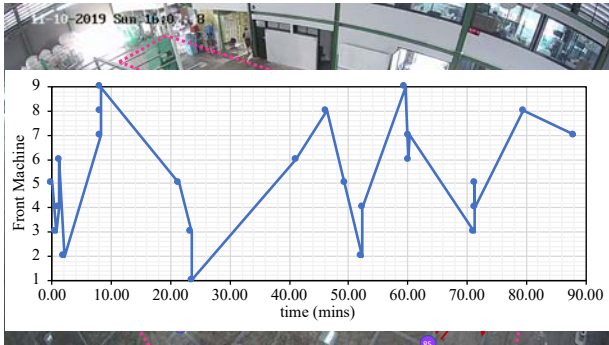
the destination.

Fig. 6. Collision monitoring using all paths of AGVs in the central software

5. Results

The experiment took one hour and 32.54 minutes (from 3:24:34 p.m. to 4:57:28 p.m.) to complete 24 instances of transportation by cart. There are work areas 7 m², 57 m², and 72 m² for zone 1, zone 2, and zone 3, respectively. The priority task started from zone 2 to zone 3 in order from grid 116 to 82. The pattern to transfer the empty carts from zone 1 to zone 2 had six grids, from grid 48 to 55, which ran in a loop repeatedly, as in Fig. 7. The buttons were independently pressed by the workers and then appended to the queue, as in Fig. 8.

Fig. 7. The travel pattern via grids in the plant layout for carts' transportation



It took every 3.40 minutes to press the button once of totally one hour and 28.15 minutes (or 88.15 minutes).

Fig. 8. The nine buttons in front of the machine are pressed independently 24 times

There were two AGVs separately operating in the experiment. One AGV had the full-cart-out task, and another AGV had the empty-cart-in task. It took 3.52 minutes, on average, for one cart to finish taking out the full cart and taking in the empty cart to the front machine. The AGVs had the same design, traveled by the same speed (0.5 meters per second), and had the same setting and behaviors. They worked overlap in zone 2, which made it possible for the AGVs to crash and bottleneck. As long as there is a task in the queue, the AGVs do not stop working but continue running to the next queue. The completion time of the full-cart-out task and the empty-cart-in task were approximately in the linear. Meanwhile, the time to pause and do a job were the interferences, as in Fig. 9. The workers take time to load the foam product to the cart, about 30–60 minutes, depending on the size of the foam product. The workers then call the AGV to take the full cart out and replace it with the new empty cart. Fig. 10 shows the time that the worker at the front machine has to wait for the AGV to start taking the full cart out. The problem that can occur is when the workers call the AGV at the same time. Then the AGV has to complete the tasks in the queue one by one. The tasks that are not assigned to the AGVs have to wait up to 20 minutes, which is a very long time.

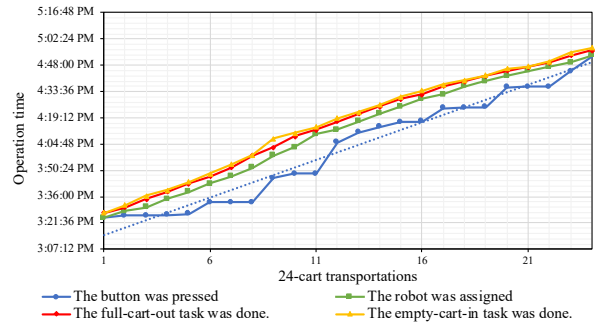


Fig. 9. All complete tasks to place 24 full carts in zone 3 and 24 empty carts in zone 2.

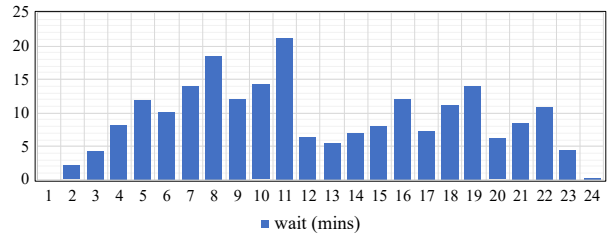


Fig. 10. The AGV waited to start working and take the full cart out until after the worker pressed a button on the front of the machine.

6. Conclusion

On average, the transportation of one cart takes 3.52 minutes to finally replace a new empty cart and ready for a worker to load the foam product to the cart. However, the system needs to add more AGVs to decrease the waiting time in the queue. To increase work efficiency, the speed of the AGVs should be adjustable when they do not hook the cart; this can speed up as well as slow down the subtasks.

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References

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